

<b>Unit Title</b>	<b>Creating Interactive Multimedia Products</b>				<b>Unit Code</b>	<b>R087</b>	<b>Session</b>	Jan / June / Nov	<b>Year</b>	<b>2</b>	<b>0</b>		
<b>Centre Name</b>								<b>Centre Number</b>					
<b>Candidate Name</b>								<b>Candidate Number</b>					
<b>Criteria</b>							<b>Teacher Comments</b>		<b>Centre</b>	<b>Mod</b>			
<b>LO1: Understand the uses and properties of interactive multimedia products.</b>													
<b>MB1: 1- 5 marks</b>		<b>MB2: 6-9 marks</b>		<b>MB3: 10-12 marks</b>									
Identifies a <b>limited range</b> of products and where they are used. Produces a <b>limited</b> identification of design principles.		Identifies a <b>range</b> of products, includes <b>some</b> details of purpose and where they are used and with <b>some</b> identification of design principles.		Identifies a <b>wide range</b> of products, includes <b>most</b> details of purpose and where they are used and with <b>detailed</b> identification of design principles.									
Identifies a <b>limited</b> range of hardware, software and peripherals required to create and view interactive multimedia products, demonstrating a <b>basic</b> understanding of their use and purpose.  Demonstrates a <b>basic</b> understanding of the limitations caused by connections, bandwidth and data transfer speeds when accessing interactive multimedia products.  Identification of file formats and their suitability for different platforms with <b>limited accuracy</b> .		Identifies a <b>range</b> of hardware, software and peripherals required to create and view interactive multimedia products, demonstrating a <b>sound</b> understanding of their use and purpose.  Demonstrates a <b>sound</b> understanding of the limitations caused by connections, bandwidth and data transfer speeds when accessing interactive multimedia products.  Identification of file formats and their suitability for different platforms is <b>mostly accurate</b> .		Identifies a <b>wide</b> range of hardware, software and peripherals required to create and view interactive multimedia products, demonstrating a <b>thorough</b> understanding of their use and purpose.  Demonstrates a <b>thorough</b> understanding of the limitations caused by connections, bandwidth and data transfer speeds when accessing interactive multimedia products.  Identification of file formats and their suitability for different platforms is <b>accurate</b>									
[1 2 3 4 5]		[6 7 8 9]		[10 11 12]									

<b>LO2: Be able to plan the interactive multimedia product.</b>				
<b>MB1: 1- 2 marks</b>	<b>MB2: 3-4 marks</b>	<b>MB3: 5-6 marks</b>		
<p>Produces an interpretation from the client brief for an interactive multimedia product which meets <b>few</b> of the client requirements.</p> <p>Produces a <b>limited</b> identification of target audience requirements.</p> <p>Produces a work plan for the creation of the interactive multimedia product which has <b>some</b> capability in producing the intended final product.</p> <p>Draws upon <b>limited</b> skills/knowledge/understanding from other units in the specification.</p> <p style="text-align: right;"><b>[1 2]</b></p>	<p>Produces an interpretation from the client brief for an interactive multimedia product which meets <b>most</b> of the client Requirements.</p> <p>Produces a <b>clear</b> identification of target audience requirements.</p> <p>Produces a work plan for the creation of the interactive multimedia product which is <b>mostly</b> capable of producing the intended final product.</p> <p>Draws upon <b>some relevant</b> skills/knowledge/understanding from other units in the specification.</p> <p style="text-align: right;"><b>[3 4]</b></p>	<p>Produces an interpretation from the client brief for an interactive multimedia product which <b>fully</b> meets the client requirements.</p> <p>Produces a <b>clear</b> and <b>detailed</b> identification of target audience requirements.</p> <p>Produces a <b>clear</b> and <b>detailed</b> work plan for the creation of the interactive multimedia product which is <b>fully</b> capable of producing the intended final product.</p> <p><b>Clearly</b> draws upon <b>relevant</b> skills/knowledge/understanding from other units in the specification.</p> <p style="text-align: right;"><b>[5 6]</b></p>		

MB1: 1-4 marks	MB2: 5-7 marks	MB3: 8-9 marks			
<p>Uses <b>basic</b> planning techniques to show what the product will look like with <b>limited</b> consideration of design principles. Identifies a <b>limited</b> range of assets and resources to be used as part of these plans, some of which <b>are not appropriate</b>.</p> <p>Produces <b>simple</b> visualisation diagrams for the intended final product.</p> <p>Creates a test plan for the interactive multimedia product which tests <b>some</b> of the functionality.</p> <p>Demonstrates a <b>limited</b> understanding of legislation in relation to the use of assets in interactive multimedia products.</p> <p style="text-align: right;"><b>[1 2 3 4]</b></p>	<p>Uses <b>sound</b> planning techniques to show what the product will look like with <b>some</b> consideration of design principles. Identifies a <b>range</b> of assets and resources to be used as part of these plans, which are <b>mostly appropriate</b>.</p> <p>Produces <b>sound</b> visualisation diagrams for the intended final product.</p> <p>Creates a test plan for the interactive multimedia product which tests <b>most</b> of the functionality, identifying expected outcomes.</p> <p>Demonstrates a <b>sound</b> understanding of legislation in relation to the use of assets in interactive multimedia products.</p> <p style="text-align: right;"><b>[5 6 7]</b></p>	<p>Uses <b>complex</b> planning techniques to show what the product will look like with <b>full</b> consideration of design principles. Identifies a <b>wide range</b> of assets and resources to be used as part of these plans, which are <b>wholly appropriate</b>.</p> <p>Produces <b>clear</b> and <b>detailed</b> visualisation diagrams for the intended final product.</p> <p>Creates a <b>clear</b> and <b>detailed</b> test plan for the interactive multimedia product which <b>fully</b> tests the functionality, listing tests, expected and actual outcomes and identifying re-tests.</p> <p>Demonstrates a <b>thorough</b> understanding of legislation in relation to the use of assets in interactive multimedia products.</p> <p style="text-align: right;"><b>[8 9]</b></p>			
<b>LO3: Be able to create interactive multimedia products.</b>					
MB1: 1-4 marks	MB2: 5-7 marks	MB3: 8-9 marks			
<p>Sources and creates the assets to be used in the interactive multimedia product <b>occasionally</b> using methods that are <b>appropriate</b>.</p> <p>Prepares the structure for the interactive multimedia product in a way which is <b>sometimes</b> consistent or does not <b>reflect</b> the designs.</p> <p style="text-align: right;"><b>[1 2 3 4]</b></p>	<p>Sources, creates and re-purposes the assets to be used in the interactive multimedia product <b>mostly</b> using methods that are <b>appropriate</b>.</p> <p>Prepares the structure for the interactive multimedia product in a way which is <b>mostly</b> consistent and <b>reflects</b> the designs.</p> <p style="text-align: right;"><b>[5 6 7]</b></p>	<p>Sources, creates and re-purposes the assets to be used in the interactive multimedia product <b>consistently</b> using methods that are <b>appropriate</b>.</p> <p>Prepares the structure for the interactive multimedia product in a way which is <b>wholly</b> consistent and <b>fully reflects</b> the designs.</p> <p style="text-align: right;"><b>[8 9]</b></p>			

MB1: 1-5 marks	MB2: 6-9 marks	MB3: 10-12 marks			
<p>Combines a <b>limited range</b> of different planned asset types with a <b>basic</b> navigation system to create a working interactive multimedia product. <b>Some</b> elements do not work as intended.</p> <p>Saves and exports the multimedia product in a file format that <b>sometimes</b> retains interactivity but has <b>limited appropriateness</b> to the client brief.</p> <p><b>Occasionally</b> saves electronic files using appropriate file and folder names and structures.</p> <p style="text-align: right;"><b>[1 2 3 4 5]</b></p>	<p>Combines a <b>range</b> of different planned asset types with a <b>clear</b> navigation system to create a working interactive multimedia product. <b>Most</b> elements work as intended.</p> <p>Saves and exports the multimedia product in a file format that retains interactivity and is <b>mostly appropriate</b> to the client brief.</p> <p><b>Mostly</b> saves electronic files using file and folder names and structures which are <b>consistent and appropriate</b>.</p> <p style="text-align: right;"><b>[6 7 8 9]</b></p>	<p>Combines a <b>wide range</b> of different planned asset types with a <b>clear</b> and coherent navigation system to create a working interactive multimedia product. <b>All</b> elements work as intended.</p> <p>Saves and exports the multimedia product in a file format that retains interactivity and is <b>wholly appropriate</b> to the client brief.</p> <p><b>Consistently</b> saves electronic files using file and folder names and structures which are <b>consistent and appropriate</b>.</p> <p style="text-align: right;"><b>[10 11 12]</b></p>			
<b>LO4: Be able to review interactive multimedia products</b>					
MB1: 1- 5 marks	MB2: 6-9 marks	MB3: 10-12 marks			
<p>Produces a review of the interactive multimedia product which demonstrates a <b>limited</b> understanding of what worked and what did not, making <b>few</b> references back to the brief.</p> <p>Review identifies areas for improvement and further development of the interactive multimedia product, <b>some</b> of which are <b>appropriate</b> and sometimes <b>explained</b>.</p> <p style="text-align: right;"><b>[1 2 3 4 5]</b></p>	<p>Produces a review of the interactive multimedia product which demonstrates a <b>reasonable</b> understanding of what worked and what did not, <b>mostly</b> referencing back to the brief.</p> <p>Review identifies areas for improvement and further development of the interactive multimedia product, which are <b>mostly appropriate</b> and <b>explained well</b>.</p> <p style="text-align: right;"><b>[6 7 8 9]</b></p>	<p>Produces a review of the interactive multimedia product which demonstrates a <b>thorough</b> understanding of what worked and what did not, <b>fully</b> referencing back to the brief.</p> <p>Review identifies areas for improvement and further development of the interactive multimedia product, which are <b>wholly appropriate</b> and <b>justified</b>.</p> <p style="text-align: right;"><b>[10 11 12]</b></p>			
<b>Total 60/</b>					

If this is a re-sit, please tick		Session and Year of previous submission	Jan / June	<b>2</b>	<b>0</b>		<b>Please tick to indicate this work has been standardised internally</b>	
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Please note: This form may be updated on an annual basis. The current version of this form will be available on the OCR website ([www.ocr.org.uk](http://www.ocr.org.uk)).

### Guidance on Completion of this Form

- 1 **One** sheet should be used for each candidate.
- 2 Please ensure that the appropriate boxes at the top of the form are completed.
- 3 Please enter *specific* page numbers where evidence can be found in the portfolio, and where possible, indicate to which part of the text in the mark band the evidence relates.
- 4 Circle the mark awarded for each strand of the marking criteria in the appropriate box and also enter the circled mark in the final column.
- 5 Add the marks for the strands together to give a total out of 60. Enter this total in the relevant box.