
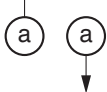

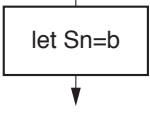
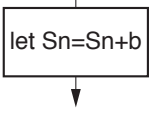
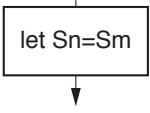
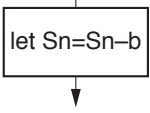
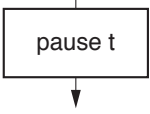
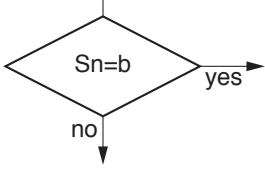
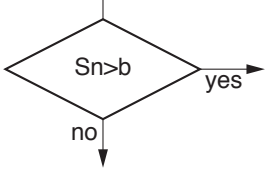
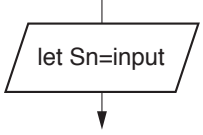
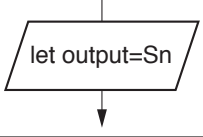
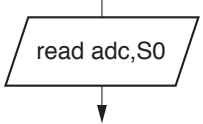


Data Sheet

symbol	meaning
	start the program
	link to part of the program with the same label a
	stop the program
	place the byte b in register Sn
	add the byte b to the byte in register Sn
	copy the byte in register Sm into register Sn
	subtract the byte b from the byte in register Sn
	introduce a time delay of t milliseconds
	branch if the byte in register Sn is equal to the byte b
	branch if the byte in register Sn is greater than the byte b
	copy the byte at the input port to register Sn
	copy the byte in register Sn to the output port
	activate the analogue-to-digital converter and store the result in register S0

Data Sheet

Unless otherwise indicated, you can assume that:

- op-amps are run off supply rails at +15V and –15V
- logic circuits are run off supply rails at +5V and 0V.

resistance	$R = \frac{V}{I}$
power	$P = VI$
series resistors	$R = R_1 + R_2$
time constant	$\tau = RC$
monostable pulse time	$T = 0.7 RC$
relaxation oscillator period	$T = 0.5 RC$
frequency	$f = \frac{1}{T}$
voltage gain	$G = \frac{V_{\text{out}}}{V_{\text{in}}}$
open-loop op-amp	$V_{\text{out}} = A(V_+ - V_-)$
non-inverting amplifier gain	$G = 1 + \frac{R_f}{R_d}$
inverting amplifier gain	$G = -\frac{R_f}{R_{\text{in}}}$
summing amplifier	$-\frac{V_{\text{out}}}{R_f} = \frac{V_1}{R_1} + \frac{V_2}{R_2} \dots$
break frequency	$f_0 = \frac{1}{2\pi RC}$
Boolean Algebra	$A.\bar{A} = 0$ $A + \bar{A} = 1$ $A.(B + C) = A.B + A.C$ $\overline{A.B} = \bar{A} + \bar{B}$ $\overline{A + B} = \bar{A}.\bar{B}$ $A + A.B = A$ $A.B + \bar{A}.C = A.B + \bar{A}.C + B.C$

Answer **all** the questions.

- 1 Fig. 1.1 is a block diagram for a NAND gate bistable.

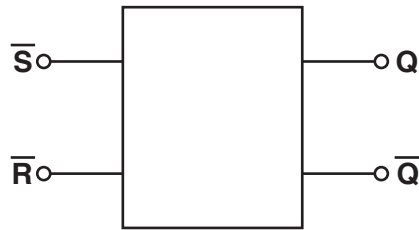


Fig. 1.1

- (a) The bistable has two active-low inputs (\bar{S} and \bar{R}) and two outputs (Q and \bar{Q}).
- (i) Complete the truth table to show how the signals at the inputs can be used to set, reset and not change the signals at the outputs.

\bar{S}	\bar{R}	Q	\bar{Q}
		1	
			1
		no change	no change

[3]

- (ii) Complete the truth table for a single NAND gate.

B	A	Q

[2]

- (iii) Draw in the space below to show how NAND gates can be connected to make the bistable of Fig. 1.1. Label all inputs and outputs.

[3]

(b) By adding other logic gates, a NAND-gate bistable can be made into a latch or a D flip-flop. Each of these circuits has three terminals, labelled as follows:

- clock
- input D
- output Q

Describe the **difference** between the behaviour of a latch and a D flip-flop.

.....

.....

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..... [2]

2 Fig. 2.1 shows an op-amp arranged as an amplifier.

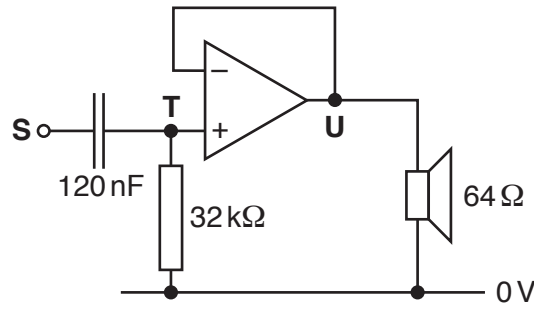


Fig. 2.1

(a) The amplifier contains a filter between **S** and **T**.

(i) Show that the break frequency of the filter is about 40 Hz.

[2]

(ii) Draw on the axes of Fig. 2.2 to show how the gain of the filter between **S** and **T** depends on the frequency of the signal.

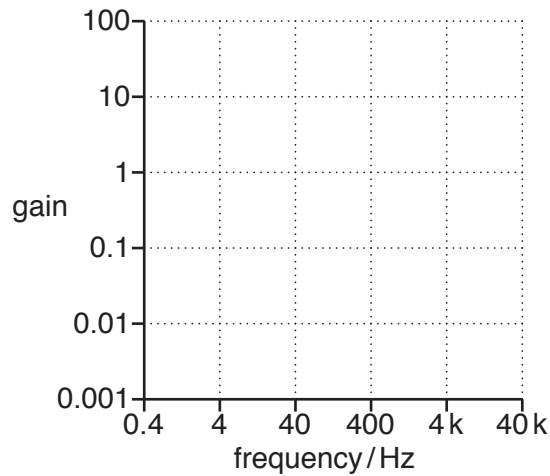


Fig. 2.2

[2]

(iii) By considering the impedance of the resistor and capacitor, explain the shape of the graph that you have drawn in Fig. 2.2.

.....

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..... [3]

(b) (i) State a value for the voltage gain of the amplifier between **T** and **U** in Fig. 2.1.

voltage gain = [1]

(ii) Explain your answer to (b)(i) by referring to the transfer characteristics of the op-amp.

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..... [2]

(c) The circuit of Fig. 2.1 is part of an audio system.

Explain its functions in an audio system.

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.....
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..... [3]

3 Fig. 3.1 shows a D flip-flop arranged as a one-bit counter.

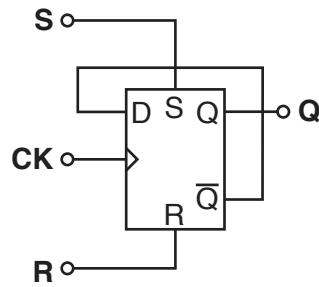


Fig. 3.1

(a) (i) Complete the timing diagram of Fig. 3.2 to show the behaviour of the circuit shown in Fig. 3.1.

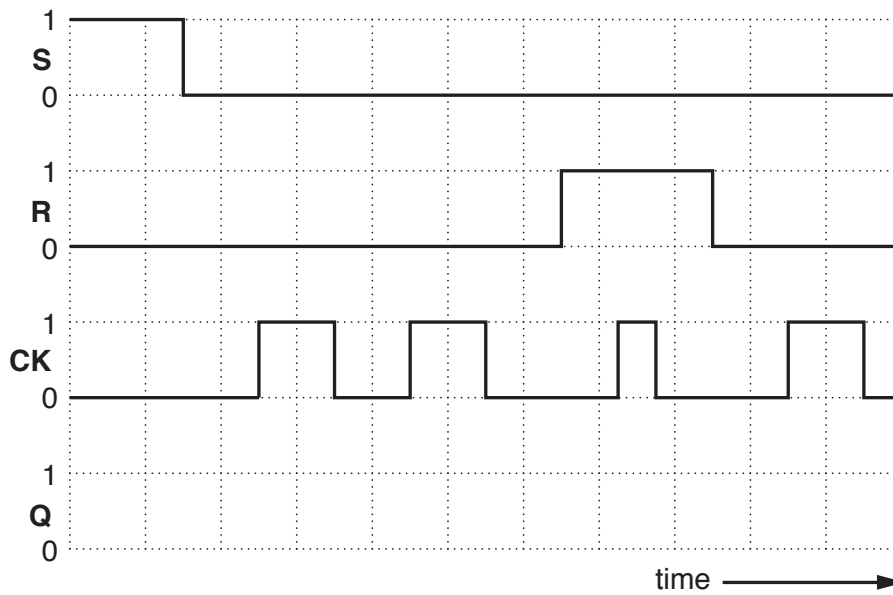


Fig. 3.2

[3]

(ii) Use the properties of a D flip-flop to explain how CK affects the state of Q in Fig. 3.1 when S and R are low.

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.....

..... [3]

(b) The circuit of Fig. 3.3 contains three one-bit counters.

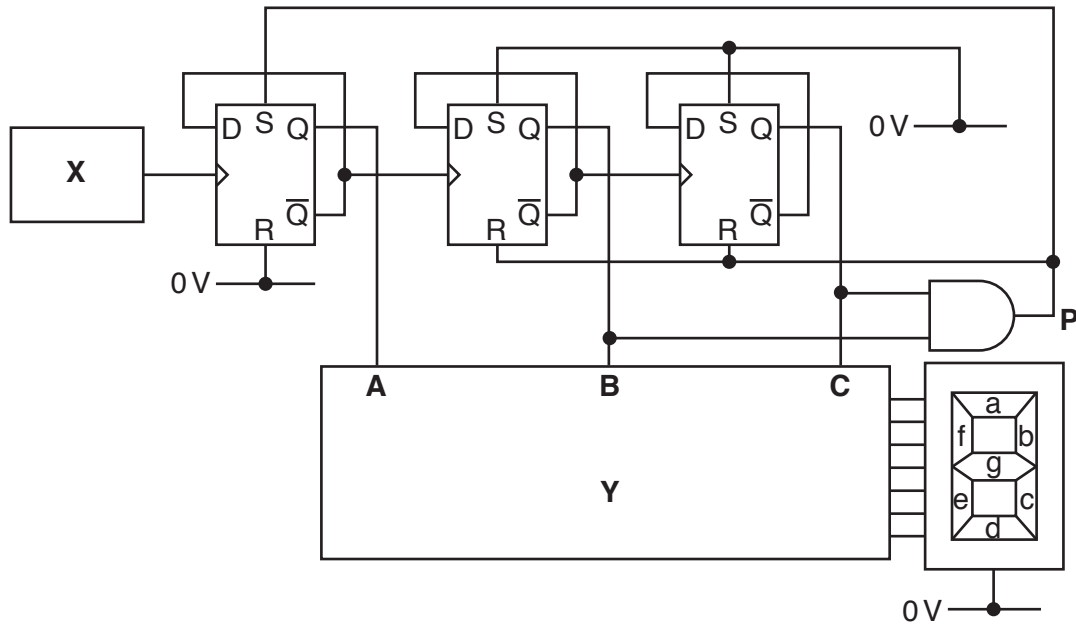


Fig. 3.3

The seven segment display shows a continuous sequence of numbers, changing at half second intervals.

(i) Describe the output of the block marked X in Fig. 3.3.

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.....

..... [2]

(ii) Name the block marked Y in Fig. 3.3.

..... [1]

(iii) State and explain the sequence of numbers shown on the display several seconds after the circuit has been switched on.

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..... [5]

4 Fig. 4.1 shows a microcontroller system which can be used to test reaction times.

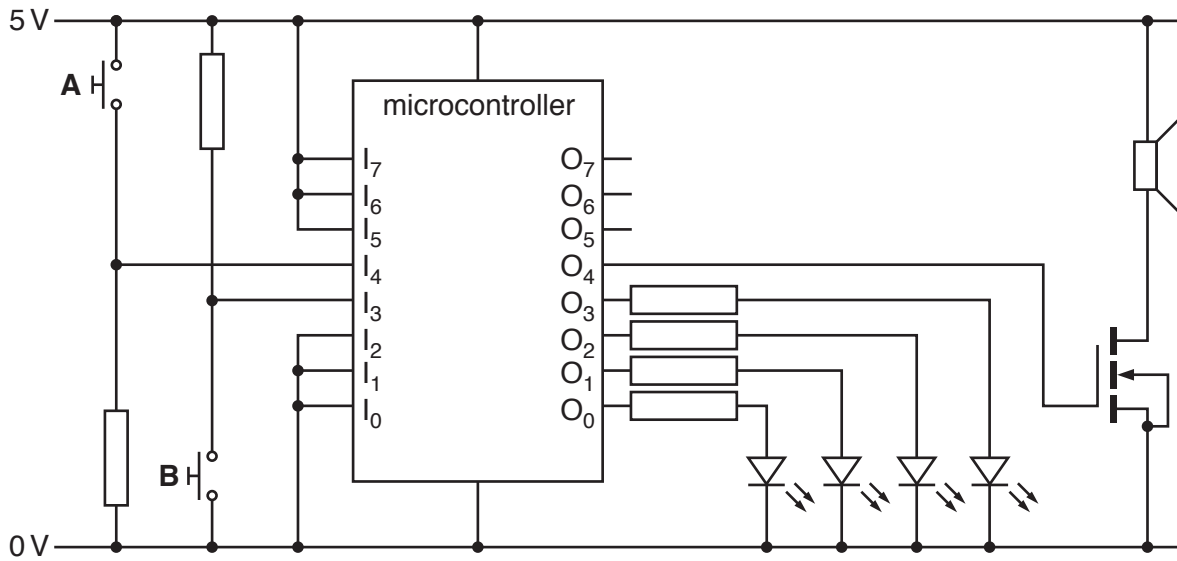


Fig. 4.1

Here are the instructions for use

- press and release switch **A**
- wait until the LEDs glow
- press switch **B** as soon as possible
- if any LEDs are still glowing, your reaction time is good

(a) Complete the table to show the words at the input port for two input conditions.

Switch(es) pressed	Binary	Hexadecimal
		E8
	11110000	

[2]

(b) The incomplete flowchart of Fig. 4.2 is for the first part of the program. It passes control to a when only switch **A** has been pressed. Complete the flowchart.

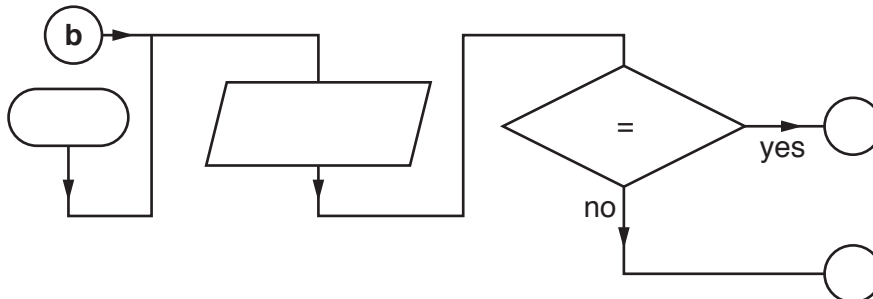


Fig. 4.2

[4]

(c) Fig. 4.3 shows the flowchart for the next part of the program.

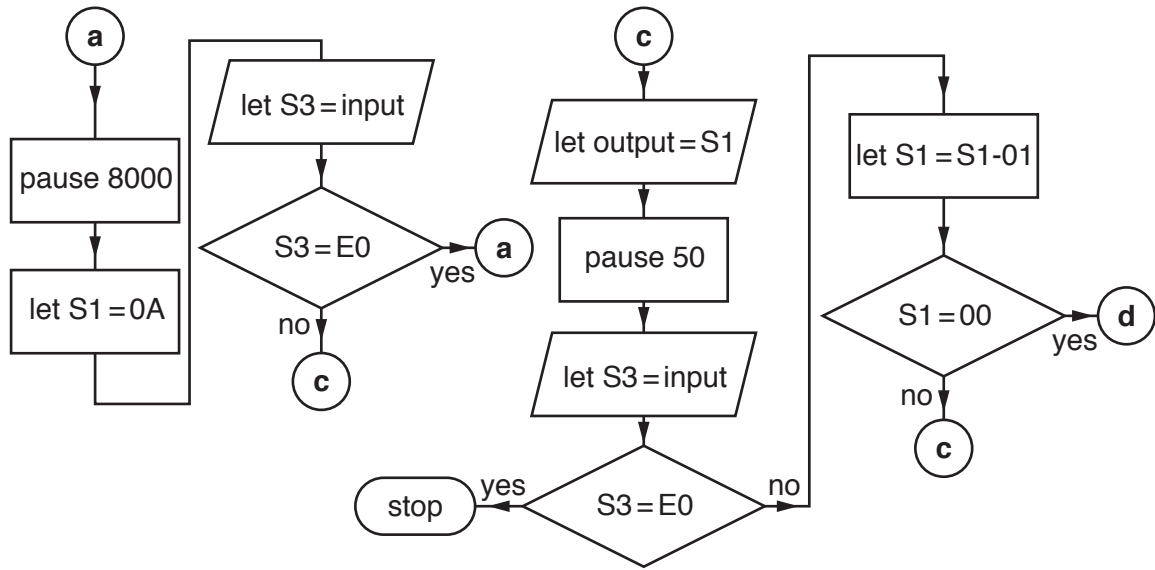


Fig. 4.3

Explain the effect that this part of the program has on the outputs of the system.

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..... [7]

(d) The final part of the program feeds a square wave of frequency 250Hz into the gate of the MOSFET, with all the LEDs on. Complete the flowchart below.



5 An audio system contains a tone control with the gain-frequency graph shown in Fig. 5.1.

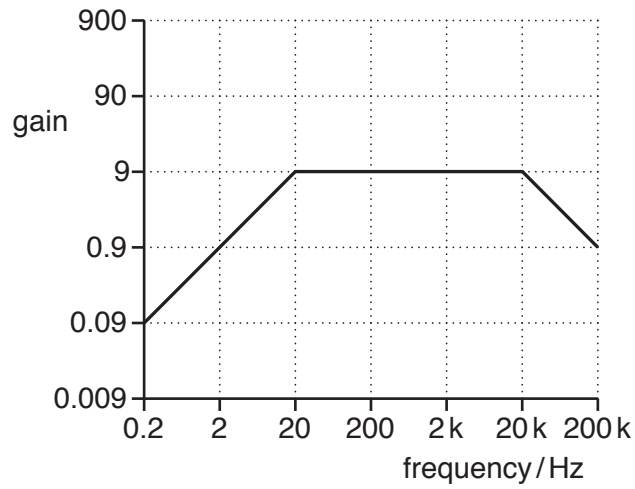


Fig. 5.1

- (a) The tone control contains two active filters based on op-amps. Complete the circuit of Fig. 5.2 to show how the tone control can be built. Show all labels and component values, and justify them with calculations.



Fig. 5.2

[8]

(b) Fig. 5.3 is a block diagram for the complete audio system.

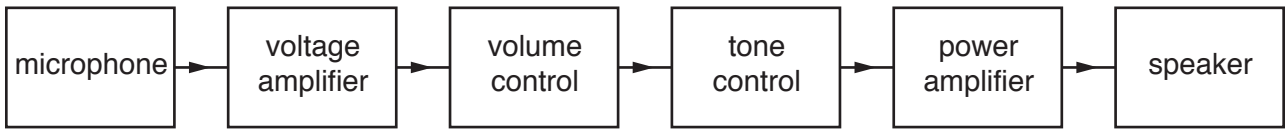


Fig. 5.3

- (i) The voltage amplifier has a gain of +100 and an input impedance of 47 kΩ. Complete the circuit of Fig. 5.4 for the voltage amplifier. Show all component values and justify them with calculations.

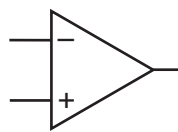


Fig. 5.4

[4]

- (ii) Draw on Fig. 5.4 to show how a potentiometer can be used as the volume control. Label the output of the volume control. [3]

- (c) The input impedance of each block in Fig. 5.3 should be at least ten times the output impedance of the block to its left. Explain why this is necessary.

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..... [3]

6 This question is about microcontroller systems.

Explain the function of the following parts of a microcontroller system:

(a) input port

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..... [2]

(b) register

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..... [3]

(c) host computer

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..... [4]

(d) analogue-to-digital converter

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.....
..... [2]

(e) program.

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..... [3]

Quality of written communication [3]

END OF QUESTION PAPER

ADDITIONAL ANSWER SPACE

If additional space is required, you should use the following lined page(s). The question number(s) must be clearly shown in the margin(s).

A large rectangular area with a vertical solid line on the left side and horizontal dotted lines across the rest of the page, providing space for writing answers.



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